

# LECTURE 19

## Last Lecture

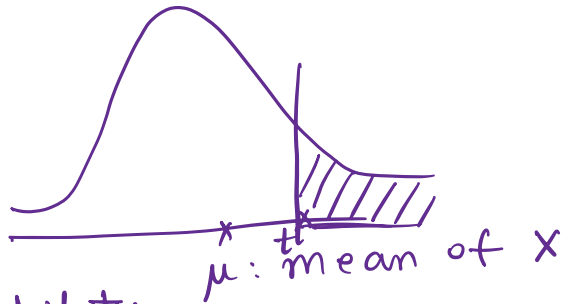
### Inequalities for Tail Probabilities.

$X$ : r.v

$$\mathbb{P}\{X \geq t\}$$

$$\downarrow t \geq \mu$$

Right tail probability



Chernoff Bound:  $\mathbb{P}\{X \geq t\}$  } Chernoff

$$\leq \min_{\lambda \geq 0} \frac{\mathbb{E} e^{\lambda X}}{e^{\lambda t}}$$

Left Tail:  $\mathbb{P}\{X \leq t\}$   $t \leq \mu$

$$= \mathbb{P}\{-X \geq -t\}$$

$-t \geq -\mu$

$$\leq \min_{\lambda \geq 0} \frac{\mathbb{E} e^{\lambda(-X)}}{e^{\lambda(-t)}}$$

① Binomial  $X \sim \text{Bin}(n, p)$   
mean =  $np$

$$\mathbb{P}\{X \geq t\} \leq \exp\left[-n D\left(\frac{t}{n}, p\right)\right]$$

$t \geq np$   $D(p, p) = p \log \frac{p}{p} + (1-p) \log \frac{1-p}{1-p} = 0$

② Hoeffding Bound:

$$\mathbb{P}\left[X \geq \frac{t}{n}\right] \leq \exp\left[-2n \left(\frac{t}{n} - p\right)^2\right]$$

$$\text{Bin}(n, p) \quad t = \exp\left[-\frac{2(t - np)^2}{n}\right]$$

Solve

$$\exp\left[-2 \frac{(t - np)^2}{n}\right] = \delta$$

$$\frac{(t - np)^2}{n} = \frac{1}{2} \log \frac{1}{\delta}$$

$t \geq np$

$$t - np = \sqrt{\frac{n}{2} \log \frac{1}{\delta}}$$

$$t = np + \sqrt{\frac{n}{2} \log \frac{1}{\delta}}$$

$$\therefore X \leq np + \sqrt{\frac{n}{2} \log \frac{1}{\delta}} \quad \text{with probability at least } 1 - \delta$$

③ General Hoeffding:

Binomial:  
 $X = X_1 + \dots + X_n$

$$X = X_1 + \dots + X_n$$

for some  $X_1, \dots, X_n$

such that ① each  $X_i$  is bounded between  $a$  &  $b$ .

②  $X_1, \dots, X_n$  are independent

$$\mathbb{P}[X \geq t]$$

$$t \geq \mathbb{E}X = \mathbb{E}(X_1) + \dots + \mathbb{E}(X_n)$$

notation:  $\mu_i = \mathbb{E}X_i$

$$\mathbb{E}X = \sum \mu_i$$

$$\leq \exp \left[ -\frac{2(t - \sum \mu_i)^2}{n(b-a)^2} \right]$$

0.05

Note:  $X \sim \text{Bin}(n, p)$   $t \leq np$

$$\begin{aligned} & \mathbb{P}(X \leq t) \\ &= \mathbb{P} \left[ \sum_{i=1}^n (-X_i) \geq -t \right] \\ &\leq \exp \left[ -\frac{2(t - np)^2}{n} \right] \end{aligned}$$

$$= \delta$$

$$\frac{2(t - np)^2}{n} = \log \frac{1}{\delta}$$

$$np - t = \sqrt{\frac{n}{2} \log \frac{1}{\delta}}$$

$$t = np - \sqrt{\frac{n}{2} \log \frac{1}{\delta}}$$

Deduced:

$$\mathbb{P} \left[ X \leq np - \sqrt{\frac{n}{2} \log \frac{1}{\delta}} \right] \leq \delta$$

$$\text{or } \mathbb{P} \left[ X \geq np - \sqrt{\frac{n}{2} \log \frac{1}{\delta}} \right] \geq 1 - \delta$$

$$\mathbb{P} \left[ p \leq \frac{X}{n} + \sqrt{\frac{\log \frac{1}{\delta}}{2n}} \right] \geq 1 - \delta$$

$$\boxed{p} \leq \underbrace{\left(\frac{x}{n}\right) + \sqrt{\frac{\ln 1/\delta}{2n}}}_{\text{UCB} = \text{Upper Confidence Bound}} \quad \text{w.p.} \geq 1 - \delta$$

## MULTI-ARMED BANDIT

I have  $K$  coins:

probability of success:  $p_1, p_2, \dots, p_K$

Each round: You pick a coin that I will toss.

Heads  $\rightarrow$  you get \$1

Tails  $\rightarrow$  you get \$0

We play for  $T=1000$  rounds.

Qn: How would you play?

① Explore then **Commit** (ETC)

Fix a number  $m \geq 1$ .

- ① (a) Toss each coin  $m$  times. ( $m \times K$  rounds)
  - ② (b)  $\hat{p}_i$  = proportion of observed heads for coin  $i$
  - ③ (c) Pick the coin where  $\hat{p}_i$  is the largest
- Exploration

Keep tossing that coin.

$$k = 9$$

$$p_1 = 0.1, p_2 = 0.2, p_3 = 0.3, \dots, p_9 = 0.9$$

Best possible Reward = \$900

Qn: What value of  $m$  would make it highly unlikely for us to pick 8 instead of 9?

Ans:  $P[\text{Bin}(m, 0.8) \geq \text{Bin}(m, 0.9)] \leq \delta$

$$= P[\sum y_i \geq \sum x_i]$$

$$y_i \sim \text{Ber}(0.8)$$

$$x_i \sim \text{Ber}(0.9)$$

$$= P[\sum_{i=1}^m (y_i - x_i) \geq 0]$$

Right tail

$$\frac{-1}{a} \leq y_i - x_i \leq \frac{1}{b}$$

$$\leq \exp\left[-\frac{2[m(0.1)]^2}{m^4}\right]$$

$$\begin{aligned} & t = 0 \\ & \mathbb{E}\left(\sum_{i=1}^m (y_i - x_i)\right) \\ & = -m(0.1) \end{aligned}$$

$$= \exp\left[-\frac{m(0.01)}{2}\right]$$

$$= \exp\left[-\frac{m}{200}\right] = \delta$$

$$m = 200 \times \log\left(\frac{1}{\delta}\right)$$

$$\delta = 0.1$$

$$m = 460$$

## UCB (Upper Confidence Bound Algorithm)

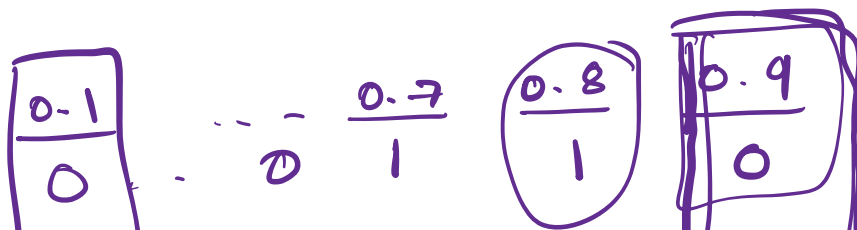
Version 1:

(a) Basic Exploration. ( $m=1$ )

(b) For  $t = K+1, \dots$   
 $\hat{p}_1, \hat{p}_2, \dots, \hat{p}_K$  : Historical data up to round  $t-1$ .  
 Pick the coin with highest  $\hat{p}_i$ .

eg: Exploration:

	1	2	3	...	K
0	0	0	1	0	1
0	0	0	1	0	1
0	0	$\frac{1}{2}$	0	0	1
0	0	$\frac{1}{2}$	0	0	1





## UCB

① Basic exploration  $m=1$

② For  $t = K+1, \dots$

$$\hat{p}_i^{(t)} + \sqrt{\frac{\log 1/\delta}{2n_i^{(t)}}}$$

$\delta$  pick coin with highest value of  $\uparrow$

$\delta$ : some small number.

$n_i$ : number of times the  $i$ th coin was tossed in previous round.

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## Thompson Sampling

Prior:  $p_1, \dots, p_K \stackrel{\text{i.i.d.}}{\sim} \text{Unif}[0,1]$

After  $t$  rounds of the game,

$n_i(t) = \#$  tosses for  $i$ th coin upto round  $t$ .

$X_i(t) = \#$  heads for  $i$ th coin upto round  $t$

Posterior for coin  $i$ :

$\text{Beta}(X_i(t) + 1, n_i(t) - X_i(t) + 1)$

Sample from these  $K$  posterior distributions.

$$p_1(t), p_2(t), \dots, p_K(t)$$

Pick coin for which  $p_i(t)$  is the largest.

Start this process at  $t=0$ .  
(Initially  $m_i(0) = 0, \chi_i(0) = 0$ )